## Connected learning in the classroom

Are there opportunities for students to work with others - their friends, peers or those who share their interests - online or offline?

## RELATIONSHIPS

Infuse your

**Pedagogy with** 

Connected

Learning

#### INTERESTS

Can the concept or topic be related to or driven by student interest or choice?

Can learning be openly networked so that links can be made across school, home and community? Is there a way for students to share **NETWORKED** their learning through their online or offline networks?

**OPENLY** 

#### PARTICIPATORY

Are the spaces and resources where the learning takes place accessible, with many points of entry? Can others with shared purposes contribute to the learning? Enrich the learning experience?

#### **REAL WORLD**

Is there a way to connect the learning with the real world to increase authenticity and engagement?

#### LEARNING GOALS

Can connections be created between the student's interests and peer culture and their academic or civic learning goals?

# CENTRED

Is there a way to transform or alter the learning process so it is **PRODUCTION** production centred? Are students able to be involved in producing, creating, experimenting or designing across any or all of the learning activities?

## CHALLENGE

Can challenge be built into each stage of the learning process? Are learners driven by a need to learn and/or a need to share?



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Adapted from the Connected Learning Framework (Ito et al., 2013, p.12)